

## Role Profile



**Job Title:** Animatic Editor Shaun the Sheep Project  
**Department:** Development  
**Contract dates** 18<sup>th</sup> September – 22<sup>nd</sup> December 2023

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### **Purpose of the role:**

To be responsible for editing storyboards and animatics.

To work closely with the Story Directors, Series Director and Producer to create the narrative, structure, and tone of the episodes by assembling the story panels into animatics consisting of scenes, dialogue, sound effects, and music from the archive. This role is based at the Gas Ferry Road site in the Development department and is full time.

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### **Duties & Responsibilities:**

*This is a summary of main tasks and responsibilities and is not intended to be exhaustive.*

- To assist in the set up the edit pipeline, working alongside the production team, production technology, HODs and internal pre-existing teams at Aardman.
- To work closely with the story team, especially the Story Director and Series Director.
- Assemble story panels into the best sequence to tell the story - rough cut assembly.
- To provide animatics that work in line with the budget and schedule provided by production.
- Insert music, dialogue and sound effects into the cut.
- To work with the Storyboard team, Directors and Internal departments such as Mastering, Archive and CG to determine if stock footage from previous series can be re-used.
- To Fine Cut the animatics being mindful of contracted duration and contracted delivery.
- Prepare viewing and approval copies of animatics for internal and external clients
- To aid the production team with voice records at an external studio if applicable.
- Recording or fitting of basic vocals/ scratch vocals in house if applicable.
- Working with the production team to ensure editing sessions adhere to the schedule and creating deliveries for internal and external comments.

This list is not exhaustive.

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### **Responsible to:**

Producer, Story Director & Series Director, Production Manager

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**Person Specification:**

- Strong storytelling.
- Good sense of action/ comedy timing.
- Prior experience of an animated comedy series or animated film.
- Experience of using Premiere or AVID.
- Knowledge of Storyboard Pro.
- Good understanding of video and audio formats.
- Must work well under pressure – both as a team player and independently.
- Self-motivated, positive approach to work.
- Strong communication skills, including a flexible and friendly approach to working with other members of the team.
- Ability to prioritise episodes and work to tight deadlines.